Revival Rules

Rallye Praha and Berounka Revival are organized by the Association of Czech Motorsport ÚAMK ID 720 35 935.

1.1 General provisions

- 1.1.1. Revival is open to all crews without restrictions. It is a mototourist event.
- 1.1.2. By signing the Driver's Declaration, the driver confirms that he/she will comply with the applicable traffic rules during the event.
- 1.1.3. You can register for the event at x.racing@seznam.cz

1.2 Vehicle groups

1.2.1 Vehicles are divided into following N, B and A groups and its classes:

Group N - production cars up to 1985

Class 1 up to 1150 cc

Class 2 up to 1600 cc

Class 3 up to 2000 cc

Class 4 + 2000 cc

Group B - racing specials up to 1985

Class 5 up to 1150 cc

Class 6 up to 1600 cc

Class 7 up to 2000 cc

Class 8 +2000 cc

Group A - racing specials up to 1990 /250PP/

Class 9 up to 1600 cc

Class 10 + 1600 cc

The coefficient for turbo engines is 1.4, for diesels it does not apply.

For the year 2025 the maximal production year for Class 9 and 10 will be extended to 1995!

1.2.2. The following cups are classified - Foreign Legends Cup / only Prague Revival/, Legends Cup, Trabant Cup, VIP Cup / only Prague Revival/, Ladies Cup. If the number of participants is four or less, only the winner will be announced!

1.3. Race evaluation

- 1.3.1. The crew receives penalty points PP for time in Show Section SS 1s = 1PP, Radar check RC, Passage check PC, Traffic rules check TRC and Time check TC. Details will be specified in a special provisions
- 1.3.2 The Race Director may allow an exception for a car change during the event. A co-driver may be changed during the event, even for the specific SS section. Only a member of the registered crew is allowed to drive during the SSce.
- 1.3.3 The finish order (results) will be determined by the sum of the PP's see above. The crew with the lowest PP total wins. In case of equal PP, the order will be determined by the better time in the first SS, in case of equal time then by the time in the second SS, etc.
- 1.3.4. Results are automatically counted for all participants.
- 1.3.5 The top three crews in each class will be announced at the closing ceremony. Trophies will only be awarded if at least one crew member attends the ceremony.
- 1.3.6 Before each revival, a SPECIAL PROVISIONS will be published detailing the important points.
- 1.4 RC Radar check measured via GPS unit. Radar check is focused on speed control.
- Tolerance for exceeding the measurement is set up to 5 km/h in the municipality and up to 10 km/h outside the municipality
- by exceeding the tolerance, each km/h is penalised = 10 PP

Example: measured 61 km/h in the village = 60 PP

Speeding over 80 km/h in the village/municipality means immediate disqualification!

- **1.5 TC time control** will always be set up before the SS section and after the SS section.
- It will be marked as A and B e.g. TC 4A, TC 4B
- The TC area starts 1m before the yellow sign and ends 1m after the red TC sign. TC A can be entered at the appropriate minute, TC B at one minute before departure time.
- Early arrival in TC 100 PP
- Late arrival in TC: for each minute = 10 PP, max. 100 PP

Cars with less than 1000cc have the following time tolerance

- cross section shorter than 25km +1min
- cross section over 25km +2min
- cross section over 50km +3min
- cross section over 100km +4min

Compliance with the time between TC A and TC B. This time is indicated on the time sheet! If you don't arrive at TC A in your time, the departure time will be set according to the ideal arrival time at TC A and the crew will take their original place according to the start number. Valid up to 9min delay. In case of a longer delay, line up as close as possible to the original order and leave in pairs. In this case, the TC commissaire must stamp your time sheet on request! Your break is reduced by the time you are late. The commissaire may start a maximum of two cars at the same minute to the next cross section.

1.6 TRC Traffic Compliance Check

- Failure to stop at a STOP sign = 100 PP
- Passing an intersection, or train crossing when red light is on = 500 PP

1.7 PC passing control

- GPS check, failure to pass PC = 100 PP
- If marked with a sign with PC inscription and logo stamp. You get a stamp on the back of your time card.

1.8 SS Show section

Crews must wear safety helmets and be properly harnessed. SS start is three minutes after TC A! Finish is STOP type, overrun the stop area = 10PP! Penalty for hitting the cone on the track = 10PP. The car must stop in the area between the STOP sign and the cone /1,5m/. Overruning this area, incomplete stop = 10PP. Ignoring STOP area = 100PP. These sections are not mandatory. In case of skipping of SS, the crew will get the time of the first car in the class + 30%. This time is also given to the crew who had some difficulties on the SSce and the delay was greater then 30%. Each crew must drive in such a way to be able to stop in time in case of a problem on the track!

Rallye Revival Technical Regulations

In general, everything what is not allowed is forbidden!

DEFINITION of allowed modifications for group N / A1/ cars

- removal or replacement of the intake filter
- non-original exhaust pipe from the headers onwards, but with silencer
- any suspension dampers, fitting as standard
- removal of necessary upholstery parts during cage assembly
- fitting of sports seats and seat belts
- removal of the stowage plate behind the seats, carpets and rear seats
- replacement of the steering wheel

- replacement of original rims with different ones, +- one inch
- change of tyre size
- fitting of additional spoilers from same period
- replacement of an original mechanical part no longer in production with another with identical characteristics

ALL OTHER PARTS MUST BE SERIAL, UNMODIFIED!

IF A MODIFICATION IS MADE TO THE VEHICLE WHICH IS CONTRARY TO THESE REGULATIONS, THE TECHNICAL INSPECTOR SHALL BE CONSULTED BEFORE THE ADMINISTRATIVE CHECK. TECHNICAL INSPECTOR, TOGETHER WITH THE DIRECTOR, WILL DECIDE WHETHER OR NOT AN EXEMPTION WILL BE GRANTED.

In Radotín on 14.11.2023 Eduard Patera, promoter